import java.util.\*;

public class Main {

public static void main(String[] args)

{

Scanner scanner = new Scanner(System.*in*);

System.*out*.println("Create League\nName:");

League League = new League(scanner.next());

while (true)

{

System.*out*.println("----------LeagueMenu------------");

System.*out*.println("1. Create Team");

System.*out*.println("2. Edit Team");

System.*out*.println("3. View a Team");

System.*out*.println("4. View all Teams");

System.*out*.println("5. Exit");

System.*out*.println("Select: ");

int leagueMenu = scanner.nextInt();

if (leagueMenu == 1) {

System.*out*.println("Name Team: ");

*createTeam*(League, scanner.next());

continue;

}

if (leagueMenu == 2) {

System.*out*.println("Choose a Team ");

*viewAllTeams*(League);

int teamChosen = scanner.nextInt();

*editTeam*(League, teamChosen);

continue;

}

if (leagueMenu == 3) {

System.*out*.println("----Choose A Team----");

League.viewTeamList();

int teamChosen = scanner.nextInt();

System.*out*.println("Roster:");

League.TeamsList.get(teamChosen).ViewPlayers();

continue;

}

if (leagueMenu == 4) {

League.viewTeamList();

continue;

}

}

}

public static void createTeam(League League, String name)

{

League.addTeam(name);

}

public static void viewAllTeams(League League)

{

League.viewTeamList();

}

public static void editTeam(League League, int teamChosen)

{

Scanner scanner = new Scanner(System.*in*);

System.*out*.println("-----------Team Info------------");

System.*out*.println("1. Add a Player");

System.*out*.println("2. Edit a Player");

System.*out*.println("Select: ");

int chosenMenuTeamInfo = scanner.nextInt();

if(chosenMenuTeamInfo==1)

{

System.*out*.println("--------Add Player Menu---------");

System.*out*.println("Player Name: ");

String PlayerName = scanner.next();

System.*out*.println("Player Position: ");

String PlayerPosition= scanner.next();

System.*out*.println("Player Jersey Number: ");

int JerseyNumber = scanner.nextInt();

System.*out*.println("Player Height: ");

double PlayerHeight = scanner.nextDouble();

System.*out*.println("Player Wingspan: ");

double PlayerWingspan = scanner.nextDouble();

System.*out*.println("Good A B C D E F Bad");

System.*out*.println("Player Rating: ");

String PlayerRating = scanner.next();

League.TeamsList.get(teamChosen).AddPlayer(PlayerName,PlayerPosition,JerseyNumber,PlayerHeight,PlayerWingspan,PlayerRating);

}

if(chosenMenuTeamInfo==2)

{

System.*out*.println("--------Edit Player Menu---------");

League.TeamsList.get(teamChosen).ViewPlayers();

System.*out*.println("Choose A Player: ");

int playerChosen = scanner.nextInt();

System.*out*.println("1. Player Name: " + League.TeamsList.get(teamChosen).PlayerList.get(playerChosen).getPlayerName());

System.*out*.println("2. Player Position: " + League.TeamsList.get(teamChosen).PlayerList.get(playerChosen).getPosition());

System.*out*.println("3. Player Jersey Number: " + League.TeamsList.get(teamChosen).PlayerList.get(playerChosen).getJerseyNumber());

System.*out*.println("4. Player Height: " + League.TeamsList.get(teamChosen).PlayerList.get(playerChosen).getHeight());

System.*out*.println("5. Player Wingspan: " + League.TeamsList.get(teamChosen).PlayerList.get(playerChosen).getWingspan());

System.*out*.println("6. Player Rating: " + League.TeamsList.get(teamChosen).PlayerList.get(playerChosen).getRating());

System.*out*.println("Select: ");

int chooseEditPlayerMenu = scanner.nextInt();

if(chooseEditPlayerMenu==1)

{

System.*out*.println("New Name: ");

League.TeamsList.get(teamChosen).PlayerList.get(playerChosen).setPlayerName(scanner.next());

}

if(chooseEditPlayerMenu==2)

{

System.*out*.println("New Position: ");

League.TeamsList.get(teamChosen).PlayerList.get(playerChosen).setPlayerName(scanner.next());

}

if(chooseEditPlayerMenu==3)

{

System.*out*.println("New Jersey Number: ");

League.TeamsList.get(teamChosen).PlayerList.get(playerChosen).setJerseyNumber(scanner.nextInt());

}

if(chooseEditPlayerMenu==4)

{

System.*out*.println("New Height: ");

League.TeamsList.get(teamChosen).PlayerList.get(playerChosen).setHeight(scanner.nextInt());

}

if(chooseEditPlayerMenu==5)

{

System.*out*.println("New Wingspan: ");

League.TeamsList.get(teamChosen).PlayerList.get(playerChosen).setWingspan(scanner.nextInt());

}

if(chooseEditPlayerMenu==6)

{

System.*out*.println("Good A B C D E F Bad");

System.*out*.println("New Rating: ");

League.TeamsList.get(teamChosen).PlayerList.get(playerChosen).setPlayerName(scanner.next());

}

}

}

}